

# BACKGROUND

**Driver distraction** is estimated to be an important cause of vehicle accidents. Driver distraction factors can be subdivided into those that occur outside the vehicle and those that occur inside the vehicle. While the factors that occur inside the vehicle seem to have greater effect on driver behaviour and safety the distraction mechanism is different between each different factor.



# OBJECTIVE

The objective of this research is the investigation of the distraction mechanism between cell phone use and conversation with the passenger. For this purpose, a driving simulator experiment is carried out, in which 95 drivers from three different age groups (young, middle aged and older) were asked to drive under different types of distraction (no distraction, conversation with passenger, cell phone use) in rural and urban road environment, in low and high traffic.

# EXPERIMENT PROCEDURE

## Driving scenarios

- A rural route that is 2.1 km long, single carriageway and the lane width is 3m, with zero gradient and mild horizontal curves
- An urban route that is 1,7km long, at the bigger part dual carriageway, separated by guardrails, and the lane width is 3.5m



## Traffic scenarios:

- Moderate traffic conditions, corresponding to an average traffic volume Q=300 vehicles/hour
- High traffic conditions, corresponding to an average traffic volume of Q=600vehicles/hour

## Randomisation

A randomization in the order of the area type in which the participant is going to drive, as well as in the order of the traffic and distraction scenarios is taking place

## Familiarization

- During the familiarization with the simulator, the participants practiced in:
- handling the simulator (starting, gears, wheel handling etc.)
- keeping the lateral position of the vehicle
- keeping stable speed, appropriate for the road environment
- braking and immobilization of the vehicle.

### Unexpected incidents

During each trial of the experiment, 2 unexpected incidents were scheduled to occur along the drive:

# Investigating the different distraction mechanism between cell phone use and conversation with the passenger, through a driving simulator experiment

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# SAMPLE CHARACTERISTICS

The sample of participants is 95 healthy drivers

- 28 young drivers aged 18-34 years old
- 31 middle aged drivers aged 35-54 years old
- 36 older driver aged 55- years old

## There is a balance in the sample regarding **gender** and **age group**



# ANALYSIS METHOD

Linear regression analysis is implemented in order to identify several sets of explanatory variables that covary with specific driving performance measures of the driving simulator dataset.

Generalised linear mixed models (GLMM) are developed regarding the following driving performance measures:

- the small sections in which incidents occurred, and excluding junction areas
- road and the moment the driver starts to brake
- border of the road

			Generalised Linear Model		ed Linear Model	Average speed			
)	Variables	Est.	t value	Est.	t value	<ul> <li>Cell phone use results in reduced</li> </ul>			
	Intercept	44,85	111,04	44,85	60,69	speeds for all drivers which is an			
	Distraction - Cell phone	-1,22	-2,82	-1,22	-6,96	indication of the drivers' attem			
	Age group - Older	-6,15	-14,99	-6,15	-7,32	to counter-balance the increased			
	Gender - Male	2,68	7,25	2,68	2,68	mental workload resulting from			
	Area type - Urban	-14,54	-39,31	-14,54	-56,22	the activity in addition to the physical distraction of the			
	Traffic - Low	3,17	8,64	3,17	11,94	handheld mode			
	Summary statistics					nundricia mode			
C	df	7		8		<ul> <li>While conversing with the</li> </ul>			
	Initial Log-Likelihood	-2.584,90		-2.396,94		passenger, drivers do not change			
	AIC	5.183,80		4.809,87		significantly the average speed.			

Young Middle Aged Old

The average years of education were 15,5 for the whole sample while the average years of driving experience 25,5, indicating that the majority of participants are experienced drivers.

• Average speed - refers to the average speed of the driver along the route, excluding

• Reaction time - refers to the time between the first appearance of the event on the

• Lateral position - refers to the distance between the simulator vehicle and the right

Variables
Intercept
Distraction - Cell phone
Age group - Middle Aged
Age group - Older
Area type - Urban
Traffic – Low
Gender – Male
Summary statistics

df Initial Log-Likelihood AIC

## Reaction time

- While talking on the or conversing wit drivers achieve reaction times co undistracted drivin
- Cell phone use lea reaction times on while conversing passenger leads reaction time or middle aged drive

# CONCLUSIONS

- younger drivers

ACKNOWLEDGEMENT

This research was carried out within the framework of the Operational Program "Education and Lifelong" Learning" of the National Strategic Reference Framework (NSRF), namely the Research Funding Program: THALES. Investing in knowledge society through the European Social Fund, co-financed by the European Union (European Social Fund - ESF) and Greek national funds.

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1.1	investing in knowledge society MINISTRY OF EDUCATION, LIFELONG LEARNING AND RELIGIOUS AFFAIRS
European Union	MANAGING AUTHORITY
European Social Fund	Co- financed by Greece and the European Union

Generalis Mo	ed Linear del	Generalised Linear Mixed Model			
Est.	Est. t value		t value		
1,49	37,75	1,47	24,20		
0,07	1,86	0,07	2,30		
0,19	5,17	0,20	3,11		
0,19	4,8	0,20	3,19		
1,54	50,67	1,53	56,71		
-0,11	-3,57	-0,10	-3,97		
-0,1	-3,26	-0,10	-1,78		
7		8			
-486,61		-451,26			
989,23		920,51			

# Lateral position

- Cell phone use slightly lateral position increases indicating that drivers find difficult to keep the vehicle in a constant distance from the right board of the lane probably due to the fact that while talking on the cell phone they hold the steering wheel with one hand
- Conversing with a passenger was not found to affect significantly the lateral position of the vehicle

		Generalise Moc		Generalised Linear Mixed Model	
the cell phone	Variables	Est.	t value	Est.	t value
ith passenger,	Intercept	1.546,15	42,31	1.544,04	35,22
	Distraction - Passenger	66,62	1,79	69,82	1,96
ompared with	Distraction - Cell phone	85,74	2,04	91,84	2,25
ng	Age group - Older	286,3	7,9	292,70	6,09
eads to higher		-181,9	-5,59	-180,36	-4,00
n <b>older</b> drivers		-189,01	-5,76	-188,73	-5,98
	Summary statistics				
s to higher	df	7		8	
n young and	Initial Log-Likelihood	-6.121,50		-6.086,52	
ers	AIC	12.257,00		12.189,87	

 Results indicate the different distraction mechanism that takes place when talking on the cell phone versus when conversing with a passenger while driving • Cell phone use is consisted of prolonged and repeated glances to the cell phone and older drivers have difficulty in maintaining cell devices while driving because they are not as practiced and efficient as technological multi-taskers, commonly

• When **conversing** with a passenger, drivers' glance is out of the road very often and this has a more pronounced effect on young and middle aged drivers