

# Design of a dedicated driving simulator experiment on driving behaviour



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# **Background**

## The DISTRACT research project

- "Analysis of causes and impacts of driver distraction"
- Causes: engodenous & exogenous, Impacts: driver behaviour & safety
- Drivers from the general population, as well as drivers with altered cognition due to cerebral diseases with high prevalence: e.g. Mild Cognitive Impairment (MCI), mild Alzheimer's Disease, Cerebrovascular disease (stroke).

#### The DriverBrain research project

- "Analysis of the performance of drivers with cerebral diseases" altering cognition
- Alzheimer's Disease, Parkinson's disease, Cerebrovasular disease both in their MCI (predementia) stages, but also in their mild dementia stages.

#### An interdisciplinary research team

- Dpt. of Transportation Planning and Engineering of the NTUA
- Dpt. of Neurology of the University of Athens (NKUA) Medical School, ATTIKON General University Hospital, Athens
- Dpt. of Psychology, UoA School of Philosophy, Pedagogy and Psychology

## A common simulator experiment



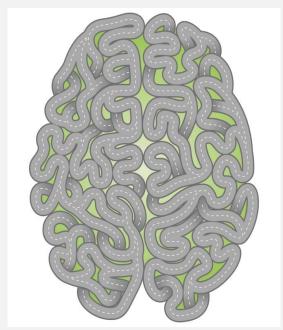


# **Objectives**

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Design of a dedicated driving simulator experiment to assess the driving performance of older drivers in terms of both traffic and safety parameters with emphasis on driver distraction

- The experiment has a twofold objective
  - assessment of driving performance
  - impacts of driver distraction
- Targets two groups of drivers
  - Drivers from the general population
  - Drivers with a mild pathological condition

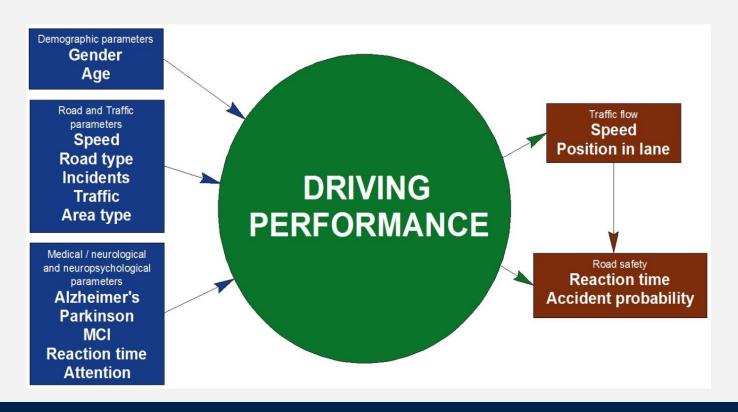






# **Key research parameters**

- Medical and neurological parameters
- Neuropsychological parameters
- Road type and traffic parameters
- Driver behaviour and safety parameters





## Overview of the experiment

## Designed sample size

Age	Impaired	Healthy	Total
> 55	125	75	200
< 55	50	50	100
Total	175	125	300

## Phases of the Experiment

- Phase 1. Medical / Neurological Assessment
- Phase 2. Neuropsychological Assessment
   Questionnaire on driving habits
- Phase 3. Driving at the simulator
  - Rural and urban driving sessions
  - Motorway driving session





# Phase 1: Medical / neurological assessment

## **Comprehensive clinical evaluation**

- Present & past history, pharmacological treatment, life habits (alcohol consumption, smoking, etc)
- Detailed neurological examination (neurological signs: markers for a disease)
- Psychiatric assessment for depression, anxiety, behavioral disturbances
- Ophthalmological evaluation: visual acquity, visual fields, fundoscopy
- Motor ability-tests in Fitness to Drive: Specific clinical tests examining motor control, balance, visual fields etc. related to driving skills
- Phase 1A pre-simulator with up to 14 exams
- Phase 1B post-simulator with up to 2 exams







# Phase 2: Neuropsychological assessment

### Covering a large spectrum of cognitive functions

- visuo-spatial, verbal episodic and working memory
- general, selective and divided attention
- reaction time
- Processing speed, psychomotor speed

#### **Associated with fitness to drive**

- MMSE: General Gognitive State
- Clock Drawing Test
- Hopkins Verbal Learning Test
- Trail Making Test
- Useful Field of View

- Phase 1A pre-simulator with up to 13 tests
- Phase 1B post-simulator with up to 6 tests







# Phase 3: Driving at the simulator

## **Urban and rural driving sessions**

Objective: investigate the driving performance of healthy versus impaired subjects at typical driving conditions, with different road, traffic and distraction characteristics.

## **Motorway driving session**

Objective: determine whether varying levels of operational and tactical task demands would differentially affect healthy versus impaired subjects in recall of traffic safety messages.











# driver BRAIN Urban and rural driving sessions (1/2)

- Full factorial within-subject design
- 1 driving simulator
  - Foerst Driving Simulator FPF (1/4 cab)

#### \* 2 road environments

- Rural: undivided two-lane rural road
- Urban: divided urban arterial

#### \* 3 distraction conditions

- No distraction
- Conversation with passenger
- Mobile phone use

#### \* 2 traffic scenarios

- Low to moderate traffic conditions (v/c  $\sim$  0.50-0.70) Moderate to high traffic conditions (v/c  $\sim$  0.70-0.85)

#### 2 unexpected incidents at each trial

- Deer or donkey at rural area
- Child crossing the road or sudden appearance of a car at urban area









# Urban and rural driving sessions (2/2)

- 2 driving sessions with up to 6 trials each
- 1,7 km for each urban trial 2,1 km for each rural trial (3,5 minutes on average)
- Counterbalanced between and within session-trials
- Incidents at fixed points

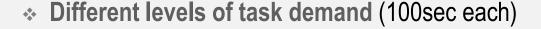
Session	Area Type	Trial	Traffic	Distractor	~ Length (Km)	~ Duration(Min)
		1	Moderate	None	1,7	3:30
		2	High	None	1,7	3:30
1	Urban	3	Moderate	Cell Phone	1,7	3:30
	Ulbali	4	High	Cell Phone	1,7	3:30
		1,7	3:30			
		6	High	Conversation	1,7	3:30
		7 Moderate None	None	2,1	3:30	
		8	High	None	2,1	,
2	Rural 9 Moderate	Cell Phone	2,1	3:30		
	Ruiai	10 High Cell Phone 2,1	3:30			
		11	Moderate Conversation 2,1 3:30	3:30		
		12	High	Conversation	2,1	3:30
				Total	22,8	42:00



# Motorway driving session

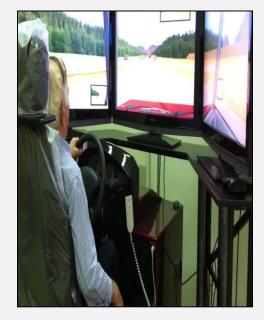
- 3 trials (6 minutes each)
- Memory task involving a cued recall of important safety information presented (8sec)
  - Three signs to recall:
    - a) a type of situation ahead (icy road)b) a distance (4 km ahead)

    - c) a driver action required (use of snow chains)



- Low demand trial: minimal steering input, lead vehicles at safe distance ahead
- **Moderate demand trial**: after an initial low-demand driving the driver makes a double lane change (roadworks section)
- High demand trial: same steering requirements in addition drivers are required to execute a lane change in response to a discriminative stimulus (activation of brakes of the lead vehicle).









## **Discussion**

### **Contribution of the research**

- Interdisciplinary approach
- Large sample size
- Focus on impaired drivers
- Endogenous and exogenous effects on driver performance
- Detailed effects of traffic

## **Challenges in the experiment design**

- Combine and balance the objectives & targets
- Selection of key variables (medical, neuropsychological, traffic)
- Individual assessment and population analysis
- Efficiency: rigorous design yet manageable size
- Effects of simulator sickness and unfamiliar technological environment





# Key figures of the experiment (1/2)

## **Experiment characteristics**

	Total		
Total paricipants	<b>316</b> (192 impaired)		316
Phase A Pre-Simulator	307 completed (192 impaired)	9 drop outs	316
Driving at the Simulator	226 completed (133 impaired) (25AD, 59MCI, 25PD, 22other, 5unknown)	49 sim. sick. drop outs 41 drop outs	316
Phase B Post-Simulator	209 completed	107 drop outs	316

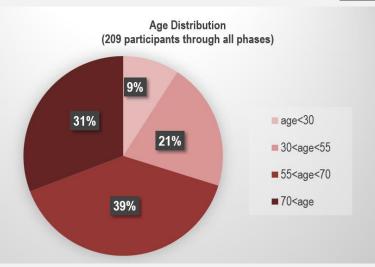
209 participants completed all phases (127 impaired)

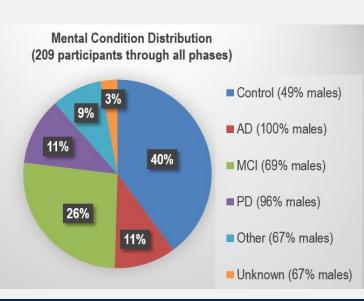


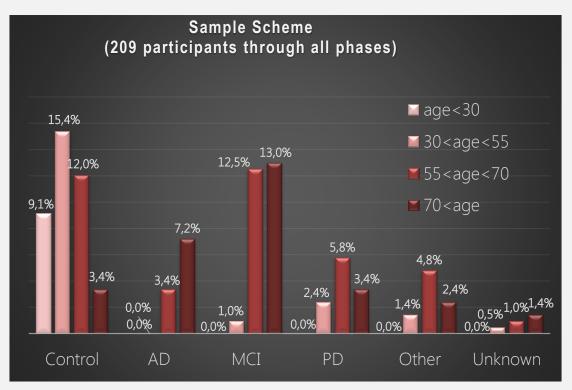


# Key figures of the experiment (2/2)

### **Sample characteristics**











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